

CHAPTER III

ANALYSIS

In this chapter, the writer analyzes according to the statement of the problem. The first part is about the characterization of Beatrice, the researcher tries to analyze characterization of Beatrice as the main character based on Holman Theory as the basic description about the character. The second is about the action of the main character, the researcher focuses to analyze Beatrice's action against inhumanity.

3.1. The characterization of Beatrice described in Veronica Roth's Allegiant

This part explains about Beatrice's characterization. The story is delivered using the first person point of view which Beatrice itself as the narrator who narrates all the events, experience she has. She tells the readers about what she does, speaks and thinks everything around her. Things that she can also tell about are just limited to them that correlate with her. So, Beatrice automatically becomes the main character because she appears on the whole story from the beginning in the first series until the end of the trilogy. Half of the story is told through Beatrice's point of view as what Nurgiyantoro said that main character is character that always appears and dominates the whole story (176).

Furthermore Altenbernd and Lewis declared that in this type of point of view in fiction, main character automatically becomes the protagonist. The usage of first-person to narrate makes readers to feel

Beatrice's capability cannot be doubted. Dauntless teaches Beatrice to adjust from the previous faction. From abnegation to dauntless she needs struggle hard. Abnegation just teaches about caring and helping others, but dauntless teaches her to be strong woman and she must learn to run, jump, learn to shoot and fight. It can change Beatrice being strong and resilient woman. She also leans to face dangerous situation, and she always clearly passed it. Of course, sometimes Beatrice boasts her capabilities. As the quotation bellow,

“The girl tests the situation in her mind, evaluating whether she wants to fight me or not. I can practically hear what she's thinking—I'm small, so I'm an easy target, but I'm Dauntless, so I'm not that easy to beat. Maybe she knows that I've killed people, or maybe she just doesn't want to get into trouble, but she's losing her nerve; I can tell by the uncertain set of her mouth”. (Allegiant,7)

Thus, from the explanation above, it can be concluded that Beatrice is the brave woman. It is caused by initiation of dauntless. Dauntless teaches her to be strong and resilient character. It is also caused by her strong intention to be success dauntless. She is always ready to face any challenge, although it is dangerous. She is strong-willed woman. She is not only brave but also cunning. It can be seen from the quotation bellow,

I step back to watch Caleb try it. He has the right way of standing, the right way of holding the gun, but he is rigid there, a statue with a gun in hand. He sucks in a breath and holds it as he fires. This time the kickback doesn't startle him as much, and the bullet nicks the top of the target.

"Good," I say again. "I think what you mostly need is to get comfortable with it. You're very tense"

"Can you blame me?" he says. His voice trembles, but just at the end of each word. He has the look of someone who is trapping terror inside. I watched two classes of initiates with that expression, but none of them was ever facing what Caleb is facing now.

I shake my head and say quietly, "Of course not. But you have to realize that if you can't let that tension go tonight, you might not make it to the Weapons Lab, and what good would that do anyone?"(Allegiant, 42)

The preparations of Beatrice's team are almost perfectly. Caleb and Mathew increasingly are conscientious because they did not want any mistake. Thus, Caleb did not want his sacrifice to vain. He determined to succeed, so that he lingers at the laboratory to ensure true steps and the activation code, this is the key of it. It can be seen as the following quotation,

I know why Caleb wanted to come here: to make sure that he was giving his life for a good reason. I don't blame him. There are no second chances after you've died for something, at least as far as I know.

"Tell me the activation code again," Matthew says. The activation code will enable the memory serum weapon, and another button will deploy it instantly. Matthew has made Caleb repeat them both every few minutes since we got here.

I have no trouble memorizing sequences of numbers!" Caleb says.

"I don't doubt that. But we don't know what state of mind you'll be in when the death serum begins to take its course, and these codes need to be deeply ingrained."

Caleb flinches at the words "death serum." I stare at my shoes.

"080712," Caleb says. "And then I press the green button."

Right now Cara is spending some time with the people in the control room so she can spike their beverages with peace serum and shut off the lights in the compound while they're too drunk to notice, just like Nita and Tobias did a few weeks ago. When she does that, we'll run for the Weapons Lab, unseen by the cameras in the dark. (Allegiant, 45)

Evidently, the circumstance is beyond a doubt. Unexpectedly, bureau enabled emergency lockdown procedure. It is to improve to security before launching memory serum to all of experiments city. It happened so fast, so resetting cancellation must do now. In this situation Beatrice as soon as possible takes decision to do their planning at the time. It can be seen at the quotation bellow,`

A voice speaks through the intercom in the corner. "Attention all compound residents. Commence emergency lockdown procedure, effective until five o'clock a.m. I repeat, commence emergency lockdown procedure, effective until five o'clock a.m."

Caleb and I exchange an alarmed look. Matthew shoves the door open.

"Shit," he says. And then, louder: "Shit!"

"Emergency lockdown?" I say. "Is that the same as an attack drill?"

"Basically. It means we have to go *now*, while there's still chaos in the hallways and before they increase security," Matthew says.

"Why would they do this?" Caleb says.

"Could be they just want to increase security before releasing the viruses," Matthew says. "Or it could be that they figured out we're going to try something —only, if they knew that, they probably would have come to arrest us."(Allegiant, 45)

The situation is increasingly precarious. She with her brother, Caleb directly does their purpose. They go to weapon lab. Unexpected and unplanned, all occurred outside of the plan. Luckily, Beatrice accustoms to facing danger, so she is always alert and agile in all conditions. It can be seen as the following quotation,

We move quickly, but not too quickly. The more security guards I see, the more pressure I feel building inside me. Caleb's backpack, with the clean suit

detonator to her chest with her free hand, she shoots one guard in the leg and the other in the chest. Thus, she starts to smash the weapons lab's door. It can be seen at the quotation below,

I run past the broken doors and into the hallway between them. I slam the explosives against the metal bar where the two doors join, and clamp down the claws around the edge of the bar so it will stay. Then I run back to the end of the hallway and around the corner and crouch, my back to the doors, as I press the detonation button and shield my ears with my palms.

The noise vibrates in my bones as the small bomb detonates, and the force of the blast throws me sideways, my gun sliding across the floor. Pieces of glass and metal spray through the air, falling to the floor where I lie, stunned. Even though I sealed off my ears with my hands, I still hear ringing when I take them away, and I feel unsteady on my feet.

At the end of the hallway, the guards have caught up with me. They fire, and a bullet hits me in the fleshy part of my arm. I scream, clapping my hand over the wound, and my vision goes spotty at the edges as I throw myself around the corner again, half walking and half stumbling to the blasted-open doors.

Beyond them is a small vestibule with a set of sealed, lockless doors at the other end. Through the windows in those doors I see the Weapons Lab, the even rows of machinery and dark devices and serum vials, lit from beneath like they're on display. I hear a spraying sound and know that the death

Beatrice has been successful to open the door of weapon lab. But there she is not alone, there is David comes to the weapon lab. David wondered why Beatrice could stand against the death serum and did not immediately die. Beatrice is back to the first purpose, to smash memory serum virus in the Weapons Lab. She was looking for a black box with silver keypad. Exactly as instructed by Mathew. Then, Beatrice pressed the activation code and she managed to do so, after which she hung on the ground and not breathing anymore. Beatrice was successful, but she cannot save herself. She willing dies to save her city from resetting memory. The death serums kill her. It can be seen as the following quotation,

I try to guard my expression, though I'm sure it's still slack. I sweep my eyes across the room, searching for the device that will release the memory serum virus. I was there when Matthew described it to Caleb. In painstaking detail earlier: a black box with a silver keypad, marked with a strip of blue tape with a model number written on it. It is one of the only items on the counter along the left wall, just a few feet away from me. But I can't move, or else he'll kill me.

I twist and lunge toward the device. The gun goes off and pain races through my body. I don't even know where the bullet hit me.

I can still hear Caleb repeating the code for Matthew. With a quaking hand I type in the numbers on the keypad. The gun goes off again.

More pain, and black edges on my vision, but I hear Caleb's voice speaking again. The green button. So much pain. But how, when my body feels so numb?

humanize humans based on norms. It is appropriate with the theory that the *superego* gives people feelings of pride when they do something correct (the ego ideal) and feelings of guilt when they do something they consider to be morally wrong (the conscience). It can be seen at the quotation bellow,

But of course, I know the answer to that question. To them, the people in our city are just containers of genetic material—just GDs, valuable for the corrected genes they pass on, and not for the brains in their heads or the hearts in their chests.

"When?" one of the council members says.

"Within the next forty-eight hours," David says.

Everyone nods as if this is sensible.

I remember what he said to me in his office. If we are going to win this fight *against genetic damage, we will need to make sacrifices. You understand that, don't you?* I should have known, then, that he would gladly trade thousands of GD memories—lives—for control of the experiments. That he would trade them without even thinking of alternatives—without feeling like he needed to bother to save them. They're damaged, after all. (Allegiant, 37)