# **CHAPTER V**

# **CONCLUSION AND SUGGESTION**

This research aims to investigate the effectiveness of jumbled paragraph game in teaching reading comprehension to the eleventh graders at SMAN 4 Sidoarjo. This chapter presents the conclusion of the findings and suggestion related to the use of jumbled paragraph game and possible future research. In the conclusion the researcher concludes the result found in the study as has been explained in Chapter IV. In the suggestion section, the researcher gives suggestion to the teacher and the future researchers.

### A. Conclusion

Based on the result of this research, there is significant improvement in reading comprehension achievement of the students who were taught using jumbled paragraph game. The research shows that there is a significant difference in achievement between the students who were taught English reading narrative text by using jumbled paragraph game and they who were not taught by using jumbled paragraph game. This result was taken from the analysis of final test score of experimental and control groups as presentedbelow.

1. The mean score of experimental group is 78.86 and mean score of control group is 63,14. The experimental group has higher improvement than control group. Because the score of experiment group is higher than the score of the control group, the teaching of reading comprehension using jumbled

paragraph game can be concluded to be more effective than the teaching using silent reading.

2. It proves that jumbled paragraph game can solve the problem in student's reading comprehension. As explained before that the problem of low students' comprehension in reading is due to low interest in reading books and lack of vocabulary. This leads to students' difficulties in reading comprehension. However, by using jumbled paragraph game, the score of the students in reading comprehension increased through game or fun activities that made students interested to read and memorize vocabulary from the text more easily.

# **B.** Suggestion

After doing the research and finding the result, it can be suggested as follows.

#### 1. Teacher

Jumbled paragraph game is advisable to be used in their learning process because it can stimulate the students to be more active, to enjoy and be more excited to read. Through this game, the teacher can improve students' reading comprehension to improve their ability in English.

# 2. Further researcher

Future researcher can use this teaching technique in different subjects and location in order to strengthen the previous research findings. It is also suggested to conduct studies on the implementation of jumbled paragraph game in other text genres.