

- c. Adjectives** are words used typically with nouns, to provide more information about the things referred to (e.g. happy people, large objects, a strange experience).
- d. Verbs** are words used to refer to various kinds of actions (go, talk) and states (be, have) involving people and things in events (e.g. Jessica is ill and has a sore throat so she can't talk or go anywhere).
- e. Adverbs** are words used typically with verbs, to provide more information about actions, states and events (slowly, yesterday). Some adverbs, such as really and very, are also used with adjectives to modify information about things (e.g. Really large objects move slowly. I had a very strange experience yesterday).
- f. Prepositions** are words (at, in, on, near, with, without) used with nouns in phrases providing information about time (e.g. at five o'clock, in the morning), place (e.g. on the table, near the window) and other connections (e.g. with a knife, without a thought) involving actions and things.
- g. Pronouns** are words (she, herself, they, it, you) used in place of noun phrases, typically referring to people and things already known (e.g. She talks to herself. They said it belonged to you).
- h. Conjunctions** are words (and, but, because, when) used to make connections and indicate relationships between events (e.g. Chantel's husband was so sweet and he helped her a lot because she couldn't do much when she was pregnant).

2012. From the publication of ten editions of the Jakarta Post newspapers, they found 113 ambiguous expressions used in different types. From 113 data, structural ambiguity is used 60 times (53.10%) and lexical ambiguity is used 53 times (46,90%).

The third research is conducted by Susan Kristianty (2006), by the title *The Structural and Lexical Ambiguity Found in Cleo Magazine Advertisements*, her goals are to analyze the words/ sentences that can be structurally and lexically ambiguous, the meaning, frequency and dominantly appear in advertisements of Cleo Magazine. She applied the theory of structural and lexical ambiguity from Hurford and Heasley's theory (1984). She also used the theory of syntactic structures by Adrian Akmajian (1995) and Nelson Francis (1954). She found the ambiguity in the advertisements by those theories and also finds the meanings from the dictionary. This study used a descriptive qualitative approach. In analyzing the data, she identified the structurally ambiguous sentences by using Tree Diagrams or IC Analysis. Moreover, she found that there are five structural ambiguities including three declarative sentences, one adjective phrase, and one noun phrase. There are also 10 lexical ambiguities that are included in the advertisements; there are four nouns, two verbs, three adjectives and one adverb. Finally, she found that lexical ambiguity occurs more frequently than structural ambiguity of advertisements in Cleo Magazine.

Based on the previous study above, researcher will show the difference between this research and the previous to prove that she is not doing plagiarism. The

first researcher analyzed only on lexical ambiguity in the script of *Romeo and Juliet* adapted by David Hundsness using stylistic theory, but this research not only analyzes lexical ambiguity but also structural ambiguity. Next, the difference between second research and this research is on the data source. The researcher attempts to analyze of ambiguity found in *The Editorials of Jakarta Post Daily Newspaper*, while the first researcher used the data source taken from *Zootopia* movie.

Subsequently, the third research analyzed structural ambiguity also, but the data source is the advertisement in *Cleo Magazine* by using Harford and Heasley's theory. On the other hand, the difference showed from the data source and the objective of the research. This research does not only analyze structural ambiguity but also lexical ambiguity. Finally, looking all of the previous studies above, the writer wants to enrich the knowledge and extend the previous research especially on lexical and structural ambiguity that emerge in *Zootopia* movie.