

CHAPTER IV

CONCLUSION AND SUGGESTION

The research examines young adult dystopian novel *Under the Never Sky* by Veronica Rossi. The novel present dystopian setting in place and time. To some extent, nature appear in different lanscape although in same world. Two kind places with different nature and culture as cause of the ecological issues in the novel. Using Garrad's persepective in ecocriticism, nature represent in three concepts. Pastoral, Wilderness and Apocalypse.

First, the representation of nature is the Pastoral. It tells and shows natural environment including place and society in novel. There are two places in novel which have different nature condition called Pod and Death Shop. Pod is the domed city where Aria lived. Pod present as representation of town. Pod imitates nature and environment through Smarteye – the clear device – which took Dweller to virtual space called Realms. Pod restrict contact with outside because the Aether so Dweller makes Realms. Meanwhile, Death Shop is place outside Pod where Peregrine lived. Death shop is representation of country. The landscape of Death Shop contains the forest, river, desert, hill, etc. Besides, Death Shop was famous with the dangerous place. In the Death Shop water is coated with foam or reeking of dead fish and Aether storms that behaved like predators. Aether relate and makes some of Outsider 'marked'. It means to get dominant sense. The portrayal of Pastoral explains the nature and society condition that appear in novel.

Second, the wilderness is mostly experienced by the dangerous place or situation or society. Aria and Peregrine have to survive in Death Shop and Realms to get their purpose. Wolves, toxic berries, cannibal tribe, aether also crazy syndrom appear as wilderness in the novel.

Meanwhile the third is apocalypse, it expresses the doomsdays. The imagination of the end of the world that will happen someday. It can happen because human or nature power which make decision to destroy and end the world. In this cases, the novel presents both of them as the cause of doomsdays. A dual attacks are from external first, that is a storm weakens the Pod and then internal, as the disease manifests.

Each character, Aria and Peregrine expresses that nature as a peaceful place where their thoughts can be free. Although, Aria has bad experience when she was thrown to Death Shop for the first time but by time she can adapt with nature. She is really interested to learn about nature, how to make fire, hunt the game, learn about toxic and medicinal plants and so on. In nature Aria knows who she is. She is a half Outsider. She get blessed 'marked' as *Audile (sense of hearing)*. Peregrine too, he lived in Death Shop in a whole his life. He learns with nature how can hone his ability as *scire (sense of smell)* and *Seer (sense of seeing)*. As a marked person he is a reliable hunter and fighter. Peregrine can feel aether strom movement. It means he connects with the aether. Nature is also a place to escape from his mistake. Interactions between Aria and Peregrine with nature in *Under the Never Sky* novel illustrate the sometimes fortuitous, sometimes dangerous, but

always inseparable nature of the relationship between humans and their natural environment.

The result of analysis of this novel is explained above. *Under the Never Sky* as the object of research clearly shows the futuristic future in environmental issues. Examining the text for this thesis demonstrates the different ways someone have imagined the future of our planet. It is important for young adults to engage with these young adult dystopian texts, not just as literary reading experiences, but also because they offer an environmental warning with a caveat – hope.

Bringing an ecocritical perspective according to Garrad in young adult dystopian novel *Under the Never Sky*, this research makes readers or other researchers understand about the concept of ecocriticism. And yet, there remains a problem which has not explained and become focus in this research such as the Dwelling and Animals concept. The next research can add and analyze both concepts in more detail. Another suggestion, perhaps the next research can be more obvious with one of the characters and focus in the way she or he save the natural environment from the disaster. In the next sequel, *Through the Ever Night*, there is more detail description about every character confront action with the situation where the Aether storm get more worse.