

## CHAPTER IV

### CONCLUSION

There are two main topics that have been discussed in this study. First, it is about simulation world happen in *The Maze Runner*, simulation world describe with four stage of hyper-reality process. Second, it is about simulation world leads into hyper-reality in *The Maze Runner*. Those two main topics are related to the statement of problems.

Simulation world is the major theme in *The Maze Runner* novel written by James Smith Dashner. Simulation world in *The Maze Runner* novel is called as Glade, and people who live there are called as Gladers. In the story, the simulation world will lead people who live there into hyper reality.

There are several stage in order to accomplish hyper reality process; it is the reflection of a basic reality, it masks and perverts a basic reality, it masks the absence of a basic reality, and it bears no relation to any reality. Those step of simulation world will lead Gladers into hyper-reality.

Simulation world is the reflection of a basic reality. This is the first stage in hyper-reality process. In *The Maze Runner* novel simulation world reflects a basic of reality. The basic of reality here means that a reality in the real word is reflected by the simulation world. Here, the basic of reality is reflected with a name, a memory, and the weather as well as the reality in the real world. In this step, the simulation



Therefore, simulation world in the last stage leads Gladers into hyper reality. Creators of Glade give them a world where everything is just the same as the real world. Those make Gladers are enjoying their life in Glade, then they refuse to return to the real world, because the Creators show them, the real world is worse than the simulation world. When people enjoying simulation world than its reality, hyper-reality is accomplished, because hyper-reality is a condition when people are more willing to live in a simulation than live in a real world.