

CHAPTER IV

CONCLUSION

This chapter gives a conclusion based on discussion in the previous chapters. Based on the analysis done by the researcher, the first it is concluded that Thomas' characterizations in *The Scorch Trials* by James Dashner are care, loyal and loving. He cares his friends. When his friends get problem, he helps them. When his friends are not with him, he is worry about them. He is afraid of his friends on the dangerous situation. He is loyal to his friends. He never leaves them alone. When someone asks him to kill his friends, he refuses it and when the enemy requests Thomas to choose his friends that must be killed, Thomas hits the man. He never leaves his friends when they are in dangerous situation. He is against someone that wants to kill his friends, although it is danger himself. Thomas loves his friends. When his friend dies, he cries. He is so afraid to lose his friends.

The second is finding relationship between Thomas and his friends. The relationship between Thomas and his friends in the novel included categories of the friendship, they have friendship affection, caring and sharing personal feelings, they also do activities together.

From the analysis result of this novel as it has been explained above, we can see that Thomas is a good friend.

SYNOPSIS

The book starts with Thomas and the other teenagers known as "Gladers", who had escaped from an experiment known as The Maze in the previous book, sleeping in the dormitory they were brought to by a group of rescuers. Thomas is woken by a telepathic communication with Teresa, the only female Glader, who is afraid. As he wakes up, he finds that the facility is being attacked by Cranks, aggressive zombie-like people that have been affected by a plague known as "the Flare." He and the others escape into the facility's common area and discover that their rescuers are dead. They also find that Teresa is missing from her room, and in her place is a boy named Aris Jones. Aris explains that he escaped from a similar Maze experiment, dubbed "Group B," in which he was the only male. The boys discover tattoos on their necks assigning them specific roles.

The Gladers re-enter the common area and find the bodies of their rescuers have disappeared. They find someone, a scientist from WICKED, named Janson (described by the boys as "Rat Man"), who explains that WICKED has been studying them to try to find a cure for the Flare. He tells them they have been infected with the Flare and must in two weeks get through the Scorch, a burned out section of the land, to find a safe haven and get the cure.

The Gladers travel to the Scorch through a portal and find themselves in a tunnel filled with traps. They escape into the desert and find a building in which a girl is screaming. Thomas discovers that the screaming is artificial and enters the

building to find Teresa, who kisses him and tells him that he needs to stay away from her.

As the Gladers search for supplies, Thomas begins to remember the relationship he had with Teresa before their memories were removed. They find a city, but encounter a storm that kills several boys, including Winston and Jack. They take refuge in a building where they find a group of Cranks led by a man named Jorge. Thomas convinces Jorge and a teenage girl named Brenda, his second-in-command, to help the Gladers escape in exchange for some of the cure. Thomas and Brenda get separated from the rest of the group, and Thomas discovers a message written all over the city that says that he is the real leader. Thomas and Brenda are then suddenly captured by another group of Cranks who drug them, but before they pass out, Brenda tries to kiss Thomas. He refuses her advances because of his feelings for Teresa. Minho rescues them with the help of the other Gladers, but Thomas is shot in the shoulder with a rusty bullet that leads to an infection.

Thomas' infection gets worse, and WICKED captures him to heal his wounds. A healed Thomas is later returned to the Gladers, where he explains that WICKED never wanted him to get shot and that they considered him very important. Thomas later receives a telepathic message from Teresa warning him that something terrible is about to happen and that she won't be able to help him.

The Gladers come across Group B, now led by Teresa. Group B takes Thomas prisoner, and Teresa says that she plans on killing him. Some of the other girls tell Thomas that Teresa had never liked him and their earlier kiss had been

against her will. Later, Teresa comes to Thomas with Aris. Teresa and Aris kiss, and she explains that she has been manipulating Thomas all along. They lock Thomas in a room where he passes out. While passed out, he remembers some of his past relationship with Teresa and Aris before he entered the Maze. Eventually, Thomas is rescued by Aris and Teresa, who explain that they were forced by WICKED to make Thomas feel totally betrayed, and that if they hadn't complied, WICKED would've killed Thomas. Thomas is conflicted, but no longer trusts them.

The Gladers and Group B make it to the location where the safe haven is supposed to be, but they are attacked by monsters created by WICKED. A WICKED vehicle called a Berg arrives and they fight their way on board, but WICKED will allow only one, either Jorge or Brenda, to come with them. Thomas chooses Brenda, hoping that WICKED would take whomever he didn't choose. When they don't, he improvises by overpowering the guard, forcing him at gunpoint to allow both of them to stay. The guard agrees, telling them that this had been yet another test. Later, as they rest, Brenda communicates telepathically with Thomas. Thomas is now separated from his friends in a plain, white room and has been left in isolation for a long period of time. Teresa also telepathically communicates with him, telling him that the others are being told that he has succumbed to the Flare. Thomas telepathically tells Teresa to leave him alone, and she reminds him that "WICKED is good" before cutting off communication.

BIOGRAPHY

James Smith Dashner was born in Austell, Georgia on November 26, 1972. He attended Brigham Young University where he studied accounting but decided to try his hand at writing, having been an avid reader since childhood. After several attempts, Dashner eventually created the character of Jimmy Fincher. Dashner would expand his story into an outline and eventually produced four books in a series, collectively known as *The Jimmy Fincher Saga*. After repeated rejections from publishers, Dashner's manuscript was well received by Cedar Fort and his writing career began to take form.

After completion of the four books in the *Fincher* series, Dashner began another planned trilogy: *The Maze Runner*. Like the previous saga, this series would again focus on a young boy in a perilous situation. Reviews of *The Maze Runner* were positive with many comparing the series to the wildly popular *The Hunger Games* series. Dashner has also completed a prequel to the series, *The Kill Order*. Dashner has stated that this series is heavily influenced by William Golding's *The Lord of the Flies* and Orson Scott Card's *Ender's Game*.