

DEVELOPING GRADED ENGLISH NARRATIVE COMICS AS INSTRUCTIONAL MEDIA FOR LEARNERS WITH DIFFERENT READINESS LEVELS

THESIS

Submitted to fulfill some of the requirements to obtain a Bachelor of
Education (S. Pd.) degree in English Education



By:
Raisa Khairina
NIM: 06010522019

ENGLISH LANGUAGE EDUCATION DEPARTMENT
FACULTY OF TARBIYAH AND TEACHERS TRAINING
SUNAN AMPEL STATE ISLAMIC UNIVERSITY

SURABAYA
2026

PERNYATAAN KEASLIAN TULISAN

PERNYATAAN KEASLIAN PENULISAN

Berikut saya yang bertanda tangan di bawah ini:

Nama	: Raisa Khairina
NIM	: 06010522019
Jurusan/Program Studi	: Pendidikan Bahasa Inggris
Fakultas	: Tarbiyah dan Keguruan

Menyatakan dengan sebenar-benarnya bahwa skripsi dengan judul "*Developing Graded English Narrative Comics As Instructional Media For Learners With Different Readiness Levels*" ini adalah hasil karya saya sendiri dan bukan pengambilalihan karya atau ide milik orang lain yang saya akui sebagai milik saya. Segala bentuk pernyataan, gagasan, ataupun teori dari pihak lain yang dimuat dalam skripsi ini telah dikutip dan dicantumkan di dalam daftar pustaka secara jelas sesuai dengan ketentuan yang berlaku.

Demikian surat pernyataan ini saya buat. Apabila di kemudian hari ditemukan dan dapat dibuktikan bahwa skripsi ini merupakan hasil penjiplakan, maka saya bersedia untuk menerima konsekuensi yang ada sesuai dengan peraturan perundang-undangan yang berlaku.

Surabaya, 30 Juni 2026

Pembuat pernyataan

 
Raisa Khairina

ADVISOR APPROVAL SHEET

ADVISOR APPROVAL SHEET

This thesis by Raisa Khairina, entitled "Developing Graded English Narrative Comics As Instructional Media For Learners With Different Readiness Levels," has been approved by thesis advisors for further approval by the Board of Examiners.

Sarabaya, 29 June 2026


Dr. Rika Sutrisna, M. Pd
NIP. 198409142009122035

Advisor II

Fahmy Intanar, Ed. Pd
NIP. 196410082020122019

EXAMINER APPROVAL SHEET

EXAMINER APPROVAL SHEET

Thesis by Raisa Khairina entitled "Developing Graded English Narrative Comics As Instructional Media For Learners With Different Readiness Levels" has been examined and approved by the Board of Examiners



Prof. Dr. H. Muhammad Thohir, S.Ag., M.Pd.

NIP. 191407251998031001



Dr. Rizka Sahirono, M. Pd

NIP. 198409142009122005

Examiner II



Faherry Indani, M. Pd

NIP. 199410082020122019

Examiner III



Sigit Prambono, M. Pd

NIP. 198605182011011005

Examiner IV



Hilida Irmawati, M.A

NIP. 198602102011012012

LEMBAR PERNYATAAN PERSETUJUAN PUBLIKASI



KEMENTERIAN AGAMA
UNIVERSITAS ISLAM NEGERI SUNAN AMPEL SURABAYA
PERPUSTAKAAN

Jl. Jend. A. Yani 117 Surabaya 60137 Telp. 031-8431972 Fax. 031-8413309
E-Mail: perpus@uisu.ac.id

LEMBAR PERNYATAAN PERSETUJUAN PUBLIKASI
KARYA ILMIAH UNTUK KEPENTINGAN AKADEMIS

Sebagai sivitas akademika UIN Sunan Ampel Surabaya, yang beranda tangan di bawah ini,
saya:

Nama : Raisa Khairina
NIM : 06010522019
Fakultas/Jurusan : Tarbiyah dan Ilmu Keguruan/Pendidikan Bahasa Inggris
E-mail address : raisakhairina99@gmail.com

Demi pengembangan ilmu pengetahuan, menyetujui untuk memberikan kepada Perpustakaan UIN
Sunan Ampel Surabaya, Hak Bebas Royalti Non-Eksklusif atas karya ilmiah :

☒ Skripsi ☐ Tesis ☐ Disertasi ☐ Lain-lain ()
yang berjudul :

"Developing Graded English Narrative Comics As Instructional Media For Learners With Different
Readiness Levels"

berserta perangkat yang diperlukan (bila ada). Dengan Hak Bebas Royalti Non-Eksklusif ini
Perpustakaan UIN Sunan Ampel Surabaya berhak menyimpan, mengalih-media/formasi-kan,
mengelolanya dalam bentuk pangkalan data (database), mendistribusikannya, dan
menampilkan/mempublikasikannya di Internet atau media lain secara *fulltext* untuk
kepentingan akademis tanpa perlu meminta ijin dari saya selama tetap mencantumkan nama
saya sebagai penulis/pencipta dan atau penerbit yang bersangkutan.

Saya bersedia untuk menanggung secara pribadi, tanpa melibatkan pihak Perpustakaan UIN
Sunan Ampel Surabaya, segala bentuk tuntutan hukum yang timbul atas pelanggaran Hak
Cipta dalam karya ilmiah saya ini.

Demikian pernyataan ini yang saya buat dengan sebenarnya.

Surabaya, 30 Juni 2026

Penulis

(Raisa Khairina)

ABSTRACT

Khairina, Raisa. (2026). Developing Graded English Narrative Comics as Instructional Media for Learners with Different Readiness Levels. Thesis, English Language Education Department, Faculty of Tarbiyah and Teacher Training, UIN Sunan Ampel Surabaya. Supervisors: Dr. Rizka Safriyani, M. Pd. and Fahmy Imaniar, M. Pd.

Keywords: *Graded English Narrative Comics, Readiness, Differentiated Learning, English Education.*

The application of technology in today's era plays a crucial role in education, particularly in creating differentiated learning materials. This study aims to develop graded narrative comics as a learning tool to facilitate students' reading comprehension and vocabulary acquisition based on their varying levels of readiness. There are two research questions posed in this study: (1) What are the procedures of developing graded English narrative comics as instructional media for learners with different readiness? (2) How is the feasibility of graded English narrative comics as instructional media for learners with different readiness levels?. This study followed a research and development approach using the ADDIE model, employing interviews, questionnaires, and validation sheets as data collection instruments. One English teacher (a learning practitioner), 6 experts (2 media experts, 2 content experts, and 2 English teachers or practitioners), and 33 students from Class VIII C at SMP 26 Surabaya participated in this study. The findings of this study are as follows: (1) This study involves conducting a needs analysis, designing the product, developing the product, implementing the product, and evaluating the product. (2) Quantitative analysis of the validation and student responses also indicates that the comic-based learning material developed is highly practical for addressing gaps in understanding of the subject matter caused by differences in students' readiness levels, taking into account aspects of validity and practicality. This study offers several recommendations for teachers and students regarding the implementation of graded comic-based learning materials as an alternative teaching tool capable of addressing the diversity of student abilities within the classroom.

ABSTRAK

Khairina, Raisa. (2026). Developing Graded English Narrative Comics as Instructional Media for Learners with Different Readiness Levels. Skripsi, Pendidikan Bahasa Inggris, Fakultas Tarbiyah dan Keguruan, UIN Sunan Ampel Surabaya. Pembimbing: Dr. Rizka Safriyani, M. Pd. dan Fahmy Imaniar, M. Pd.

Kata Kunci: *Graded English Narrative Comics, Readiness, Differentiated Learning, English Education.*

Penerapan teknologi di era sekarang memainkan peran penting dalam pendidikan, khususnya dalam menciptakan media pembelajaran yang berdiferensiasi. Penelitian ini bertujuan untuk mengembangkan media komik naratif berjenjang sebagai media pembelajaran untuk memfasilitasi pemahaman membaca dan penguasaan kosakata siswa berdasarkan tingkat kesiapan belajar yang berbeda. Ada dua pertanyaan penelitian yang diajukan dalam penelitian ini: (1) Apa saja prosedur pengembangan komik naratif bahasa Inggris berjenjang sebagai media pembelajaran bagi peserta didik dengan tingkat kesiapan yang berbeda? (2) Bagaimana kelayakan komik naratif bahasa Inggris berjenjang yang telah dikembangkan sebagai media pembelajaran bagi peserta didik dengan tingkat kesiapan yang berbeda?. Penelitian ini mengikuti pendekatan penelitian dan pengembangan dengan menggunakan model ADDIE, yang menggunakan wawancara, kuesioner, dan lembar validasi sebagai instrumen pengumpulan data. Satu guru bahasa Inggris (praktisi pembelajaran), 6 ahli (2 ahli media, 2 ahli materi, dan 2 praktisi atau guru bahasa Inggris), dan 33 siswa dari kelas VIII C SMPN 26 Surabaya berpartisipasi dalam penelitian ini. Temuan penelitian ini adalah sebagai berikut: (1) Penelitian ini melakukan analisis kebutuhan, merancang produk, mengembangkan produk, mengimplementasikan produk, dan mengevaluasi produk. (2) Analisis kuantitatif terhadap validasi dan tanggapan siswa juga menunjukkan bahwa media komik yang dikembangkan sangat praktis untuk mengatasi kesenjangan pemahaman materi akibat perbedaan tingkat kesiapan belajar siswa, dengan mempertimbangkan aspek validitas dan kepraktisan. Penelitian ini menyampaikan beberapa rekomendasi untuk guru dan siswa mengenai penerapan media komik berjenjang sebagai media pembelajaran alternatif yang dapat mengatasi keberagaman kemampuan siswa di dalam kelas.

TABLE OF CONTENTS

PERNYATAAN KEASLIAN TULISAN	i
ADVISOR APPROVAL SHEET	ii
EXAMINER APPROVAL SHEET	iii
LEMBAR PERNYATAAN PERSETUJUAN PUBLIKASI	iv
ABSTRACT	v
ABSTRAK	vi
MOTTO	vii
DEDICATION SHEET	viii
ACKNOWLEDGEMENT	x
TABLE OF CONTENTS	xi
LIST OF TABLES	xii
LIST OF FIGURE	xiii
LIST OF APPENDICES	xiv
CHAPTER I	1
INTRODUCTION	1
1.1 Background of the study	1
1.2 Research Question	4
1.3 Objectives of the Study	4
1.4 Significance of the Study	5
1.5 Scope and Limitation of the Study	5
1.6 Definition of Some Key Terms	6
1.6.1 Graded English Narrative Comics	6
1.6.2 Comics Media	6
1.6.3 Readiness	6
CHAPTER II	7
REVIEW OF RELATED LITERATURE	7
2.1 Review of Related Theories	7
2.1.1 English Learning Media	7
2.1.2 Comics as Learning Media	9

2.1.3 Narrative Comic in English Language Learning	11
2.1.4 Students Readiness	13
2.1.5 Learning media feasibility	16
2.1.6 Model of research and development	19
2.2 Review of Several Previous Studies	21
CHAPTER III	29
RESEARCH METHOD	29
3.1 Approach and Research Design	29
3.2 Researcher Presence	30
3.3 Research Location	30
3.4 Data and Source of Data	30
3.4.1 Analysis	31
3.4.2 Design	31
3.4.3 Development	34
3.4.4 Implementation	35
3.4.5 Evaluation	36
3.5 Research Instrument	37
3.5.1 Interview Guideline	37
3.5.2 Questionnaire	38
3.5.3 The Validation Sheet	39
3.5.4 Field Note Sheet	41
3.6 Data Collection Techniques	42
3.7 Data Analysis Techniques	46
3.7.1 Interview	46
3.7.2 Validity Analysis of Comic Learning Media	49
3.7.3 Questionnaire	50
3.8 Trustworthiness	56
3.9 Research Stages	57
3.9.1 Analysis	57
3.9.2 Design	57
3.9.3 Development	58
3.9.4 Implementation	58

3.9.5 Evaluation	59
CHAPTER IV	60
RESEARCH FINDINGS AND DISCUSSION	60
4.1 Research Findings	60
4.1.1 The Procedure of Developing Graded English narrative comics	60
4.1.2 The Feasibility of the Developed Graded English narrative comics	92
4.2 Discussion	98
4.2.1 The Procedure of Developing Graded English narrative comics	98
4.2.2 The Feasibility of the Developed Graded English narrative comics	103
CHAPTER V	110
CONCLUSION AND SUGGESTION	110
5.1 Conclusion	110
5.2 Suggestion	111
REFERENCES	113

UIN SUNAN AMPEL
S U R A B A Y A

LIST OF TABLES

Table 3.1. List of Experts and Their Roles	39
Table 3.2. Data Collection Matrix	41
Table 3.3. Gregory's 2 x 2 Matrix Cross-Tabulation	47
Table 3.4. Content Validity Interpretation Criteria	48
Table 3.4. Scoring for Students Readiness	49
Table 3.6. Classification Criteria for Students' Readiness Levels	50
Table 3.7. Scoring for Media Preference Questionnaire	52
Table 3.8. Interpretation Criteria for Media Preference Responses	53
Table 3.9. Scoring for Media Practicality Questionnaire	53
Table 3.10. Media Practicality Interpretation Criteria	54
Table 4.1 Results of the Students' Readiness Questionnaire	61
Table 4.2. Media Preference questionnaire results	67
Table 4.3. Respondents' Attendance Status	92
Table 4.4. Questionnaire Results on Students Responses	92

UIN SUNAN AMPEL
SURABAYA

LIST OF FIGURE

Figure 4.1. ERF Graded Reader Scale	51
Figure 4.2. Preferences for Types of Narrative Text.	53
Figure 4.3. The Conversation Script Design for the Comic	58
Figure 4.4. Comic Covers based on Students Readiness.	60
Figure 4.5. student group based on readiness	63



LIST OF APPENDICES

Appendix 1. Advisor Assignment Letter	118
Appendix 2. Approval Sheet of Thesis Proposal	119
Appendix 3. Approval Sheet of Research Instrument	120
Appendix 4. Recommendation Letter from the Education Office	121
Appendix 5. Research Permit Letter	122
Appendix 6. Interview Guideline	123
Appendix 7. Interview Transcript	126
Appendix 8. Coding From Interview Transcribe	134
Appendix 9. Teacher Interview Documentation	140
Appendix 10. Sample of Students' Readiness Questionnaire	141
Appendix 11. Raw Scores of Students' Readiness Questionnaire	146
Appendix 12. Sample of Media Preference Questionnaire	147
Appendix 13. Media Expert Validation Score Tabulation	151
Appendix 14. Validation Sheet (Media Experts)	153
Appendix 15. Material Expert Validation Score Tabulation	155
Appendix 16. Validation Sheet (Material Experts)	156
Appendix 17. Practitioner Validation Score Tabulation	157
Appendix 18. Validation Sheet (Practitioners)	158
Appendix 19. Evaluation for Media Questionnaire	160
Appendix 20. Raw Scores of Students' Response Questionnaire	164
Appendix 21. Interview Guideline	166
Appendix 22. Interview Transcript	169
Appendix 23. Coding From Interview Transcribe	174
Appendix 24. Teacher Interview Documentation	180
Appendix 25. Research Documentation	181
Appendix 26. Certificate of Research Completion	185
Appendix 27. Approval Sheet of Thesis Examination	186
Appendix 28. Final Product of Graded English Narrative Comics	187

REFERENCES

- Affeldt, F., Meinhart, D., & Eilks, I. (2018). The Use Of Comics In Experimental Instructions In A Non-Formal Chemistry Learning Context. *International Journal Of Education In Mathematics, Science And Technology*, 93–104. <https://doi.org/10.18404/ijemst.380620>
- Afkar, M. A. (2024). The Role Of Multimedia Technology In Enhancing Distance Learning. *International Journal Education And Computer Studies (Ijecs)*, 4(1), 21–29. <https://doi.org/10.35870/ijecs.v4i1.2647>
- Agustina Atinia Halawa, Inelda Yulita, and Nina Adriani, 'The Development of Acid-Base Electronic Chemistry Comic Learning Media for High School Students', *Journal of Science Education Research*, 6.1 (2022), 24–30
- Albet Maydiantoro., Research Model Development: Brief Literature Review. *Jurnal Pengembangan Profesi Pendidik Indonesia (JPPPI) Universitas Lampung*, 2021
- Amali, K., Kurniawati, Y., & Zulhiddah, Z. (2019). Pengembangan Lembar Kerja Peserta Didik Berbasis Sains Teknologi Masyarakat Pada Mata Pelajaran Ipa Di Sekolah Dasar. *Journal Of Natural Science And Integration*, 2(2), 70. <https://doi.org/10.24014/jnsi.v2i2.8151>
- An, Y. (2020). A History Of Instructional Media, Instructional Design, And Theories. *International Journal Of Technology In Education*, 4(1), 1–21. <https://doi.org/10.46328/ijte.35>
- Belda-Medina, J. (2024). Inclusive Education Through Digital Comic Creation In Higher Learning Environments. *Social Sciences*, 13(5), 272. <https://doi.org/10.3390/Socsci13050272>
- Chorrojprasert, L. (2020). Learner Readiness – Why And How Should They Be Ready? 13(1).
- Conley, Phd, D. (2012). A Complete Definition Of College And Career Readiness. *Educational Policy Improvement Center (NJI)*.
- Christanti, A. N. D. (2020). Nusantara Educational Review.
- Creswell, J. W. (2012). *Educational Research: Planning*,

- Conducting, And Evaluating Quantitative And Qualitative Research.
- Darma, Y. (2020). Pengembangan Media Pembelajaran Berbasis Macromedia Flash Bermuatan Problem Posing Terhadap Kemampuan Pemecahan Masalah Matematis. *Jurnal Pendidikan Matematika*, 9.
- Davis, F. D. (1989). Perceived Usefulness, Perceived Ease Of Use, And User Acceptance Of Information Technology. *Mis Quarterly*, 13(3), 319–340. <https://doi.org/10.2307/249008>
- Devi Afriyuni Yonanda, Yuyu Yuliati, and Dudu Suhandi Saputra, ‘Development of Problem-Based Comic Book as Learning Media for Improving Primary School Students’ Critical Thinking Ability’, *Mimbar Sekolah Dasar*, 6.3 (2019), 341–48
- Dimitris Apostolou and Gerasimos Linardatos, ‘Cognitive Load Approach to Digital Comics Creation: A Student-Centered Learning Case’, *Applied Sciences*, 13.13 (2023), 7896.
- Eka Anastasia Wijaya and others, ‘Comic Strips For Language Teaching: The Benefits And Challenges According To Recent Research ’, *ETERNAL (English, Teaching, Learning, and Research Journal)*, 7.1 (2021), 230
- Erdawati Nurdin, Indah Yuni Saputri, and Annisah Kurniati, ‘Development of Comic Mathematics Learning Media Based on Contextual Approaches’, *JIPM (Jurnal Ilmiah Pendidikan Matematika)*, 8.2 (2020), 85
- Fauzi, A., Adyagarini, G., Imani, M. M. K., Yanti, T. S., Vadhila, U., & Hadi, S. (2020). The Use Of Numbered Heads Together To Improve The 10th Grade Students’ Reading Comprehension Achievement At Man 2 Lamongan. *Ijet (Indonesian Journal Of English Teaching)*, 9(1), 118–123. <https://doi.org/10.15642/Ijet2.2020.9.1.118-123>
- Fredricks, J. A., Blumenfeld, P. C., & Paris, A. H. (2004). <http://www.jstor.org> School Engagement: Potential Of The Concept, State Of The Evidence. *Review Of Educational Research*, 74(1), 59–109.
- Gregory, Robert J. (2015). *Psychological Testing History, Principles, And Applications (7th Ed.)*. Pearson.
- Jagannath Muzumdar, ‘An Overview of Comic Books as an Educational

- Tool and Implications for Pharmacy', *INNOVATIONS in Pharmacy*, 7.4 (2016) <<https://doi.org/10.24926/iip.v7i4.463>>.
- Kholidah, D., & Hayuningtyas, N. (2025). Developing Comic Strip Media to Facilitate Students Reading Comprehension Of Narrative Text. 4(1).
- Matsuri, M., Atmojo, I. R. W., Saputri, D. Y., & Kholifah, C. N. (2024). Analysis Of Elementary School Students' Learning Readiness In The Implementation Of Differentiated Learning. *Mimbar Sekolah Dasar*, 11(4), 757–772. <https://doi.org/10.53400/Mimbar-Sd.V11i4.78857>
- Mulyatiningsih, E. (N.D.). Pengembangan Model Pembelajaran.
- Nasution, A. E. (2019). E-Kompen (Elektronik-Komik Pendek) sebagai solusi cerdas dalam meningkatkan minat baca masyarakat Indonesia di era digital. *IQRA': Jurnal Ilmu Perpustakaan Dan Informasi (e-Journal)*, 13(1), 105.
- Nnenna Gertrude Ezech, Ojel Clara Anidi, and Basil Okwudili Nwokolo, 'Media-Support Teaching and Learning of English Language as a Second Language: Eliminating Stereotypes', *English Language Teaching*, 14.4 (2021), 94
- Ntobuo, N. E., Arbie, A., & Amali, L. N. (2018). The Development Of Gravity Comic Learning Media Based On Gorontalo Culture. *Jurnal Pendidikan Ipa Indonesia*, 7(2), 246–251. <https://doi.org/10.15294/jpii.v7i2.14344>
- Nur Akcanca, 'An Alternative Teaching Tool In Science Education: Educational Comics', 2020.
- Nur Maslikhatun Nisak and others, 'The Development Of Comic Formatted Fiqh Textbook For Islamic Elementary School', 8.1 (2021).
- Nuryadi & Zulfa, H. B. (2017). 'Development of Interactive Mathematics Learning Media Using Adobe Flash CS 5 Trigonometry Subjects to Improve Learning Motivation of Class X High School Students', *Journal of Mathematics Education*, 3(1).
- Okpatrioka, O. (2023). Research and development (R&D) penelitian yang inovatif dalam pendidikan. *Dharma Acariya Nusantara: Jurnal Pendidikan, Bahasa dan Budaya*, 1(1), 86-100.
- Purwanti, S., & Anggraini Putri, R. Z. (2021). Pengembangan Modul Berbasis Hots Pada Tema 6 Materi Membandingkan Siklus Makhluk Hidup Kelas Iv Sekolah Dasar. Elementary

- School: Jurnal Pendidikan Dan Pembelajaran Ke-Sd-An, 8(1).
<https://doi.org/10.31316/Esjurnal.V8i1.1080>
- Saifuddin, A. (2024). Aspek-Aspek Yang Perlu Diperhatikan Rater Dalam Verifikasi Isi Instrumen Pengukuran. *Buletin Psikologi*, 32(2), 187.
<https://doi.org/10.22146/Buletinpsikologi.95539>
- Salwa Sulaimah Nurhakim, Abdul Latip, & Shinta Purnamasari. (2024). Peran Media Pembelajaran Komik Edukasi Dalam Pembelajaran Ipa: A Narrative Literature Review. *Jurnal Pendidikan Mipa*, 14(2), 417–429. <https://doi.org/10.37630/Jpm.V14i2.1551>
- Saputra, V. H., & Pasha, D. (2021). Comics As Learning Medium During The Covid-19 Pandemic.
- Sarkar, S. (N.D.). The Role Of Information And Communication Technology (Ict) In Higher Education For The 21st Century.
- Safriyani, R., & Asmiyah, S. (2024). Madrasah Teachers' Readiness in Developing Collaborative English Teaching Module. *Tell : Teaching of English Language and Literature Journal*, 12(2).
<https://doi.org/10.30651/tell.v12i2.23681>
- Sawitri, E. R. (2023). Model Discovery Learning Berbantuan Komik untuk meningkatkan minat dan hasil belajar. *Uwais Inspirasi Indonesia*.
- Septiyani, D. N. H., Safriyani, R., & Asmiyah, S. (2020). Toonytools in Teaching Narrative Text: Pre Service Teachers' Experience. *IJET (Indonesian Journal of English Teaching)*, 9(2), 217–226.
<https://doi.org/10.15642/ijet2.2020.9.2.217-226>
- Setyawan, F. H. (2018). The Effectiveness Of Using Comics In Teaching Reading Narrative Text. 03(01).
- Siswoyo, S., Mustokoweni, G., & Mulyati, D. (2020). “Tempera-Tour”: Developing An Alternative Comic As Media Learning For Temperature And Heat Topics Through Traveling Story. *Journal Of Physics: Conference Series*, 1491(1), 012060.
<https://doi.org/10.1088/1742-6596/1491/1/012060>
- Stokes, S. (2002). Visual literacy in teaching and learning: A literature perspective. *Electronic Journal for the integration of Technology in Education*, 1(1), 10-19.
- Suhono, S., & Sari, D. A. (2020). Developing Students' Worksheet Based

- Educational Comic For Eleventh Grade Of Vocational High School Agriculture. *Anglophile Journal*, 1(1), 29. <https://doi.org/10.51278/Anglophile.V1i1.78>
- Thiagarajan and others. *Instructional Development for Training Teachers of Exceptional Children: A Sourcebook*.
- Tomlinson, C. A. (2001). *How To Differentiate Instruction In Mixed-Ability Classrooms*. Association For Supervision & Curriculum Development.
- Udayani, N. K. R. T. K., Wibawa, I. M. C., & Rati, N. W. (2021). Development Of E-Comic Learning Media On The Topic Of The Human Digestive System. *Journal Of Education Technology*, 5(3). <https://doi.org/10.23887/Jet.V5i3.34732>
- Van Den Akker, J., Branch, R. M., Gustafson, K., Nieveen, N., & Plomp, T. (Eds.). (1999). *Design Approaches And Tools In Education And Training*. Springer Netherlands. <https://doi.org/10.1007/978-94-011-4255-7>
- Wang, T., Olivier, D. F., & Chen, P. (2023). Creating Individual And Organizational Readiness For Change: Conceptualization Of System Readiness For Change In School Education. *International Journal Of Leadership In Education*, 26(6), 1037–1061. <https://doi.org/10.1080/13603124.2020.1818131>
- Wijaya, E. A., Suwastini, N. K. A., Adnyani, N. L. P. S., & Adnyani, K. E. K. (2021). Comic Strips For Language Teaching: The Benefits And Challenges According To Recent Research. *Eternal (English, Teaching, Learning, And Research Journal)*, 7(1), 230. <https://doi.org/10.24252/Eternal.V7i1.2021.A16>
- Winarso, W. (N.D.). *Assessing The Readiness Of Student Learning Activity And Learning Outcome*. 10.
- Yuningsih, R., Wati, Y., & Desran, A. I. (2022). Implementasi Pembelajaran Matematika Menggunakan Komik Dalam Pembelajaran Jarak Jauh. *Pakar Pendidikan*, 20(2), 1–12. <https://doi.org/10.24036/Pakar.V20i2.258>